



Turning Your Exercises into Games: A Mid-Semester Workshop with *What's Your Game Plan?*

Can you guess what your lesson on “Finding Citations,” the game “Trivial Pursuit,” and the mechanic “Bluffing” all have in common?

Games and simulations are powerful tools for learning. In this bootcamp brainstorm, BMCC’s Prof. Joe Bisz (English) and Prof. Kathleen Offenholley (Mathematics) break up professors and graduate students into design teams whose job is to enhance an exercise with the mechanics of popular board games. This workshop provides a fun introduction to the engagement and deep learning principles behind game-based learning pedagogy.



Thursday March 23rd * 6:30-8pm
The CUNY Graduate Center * Room 9207

The  **CUNY Games Network**

A Center for
Game-Based Learning

 The Futures Initiative

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Facilitated by *The CUNY Games Network*
(www.cunygames.org)

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